



AGENDA

PROGRESS UPDATE

DRAFT RULES OF INTERPRETATION

DRAFT DEVELOPMENT STANDARDS

QUESTION & ANSWERS

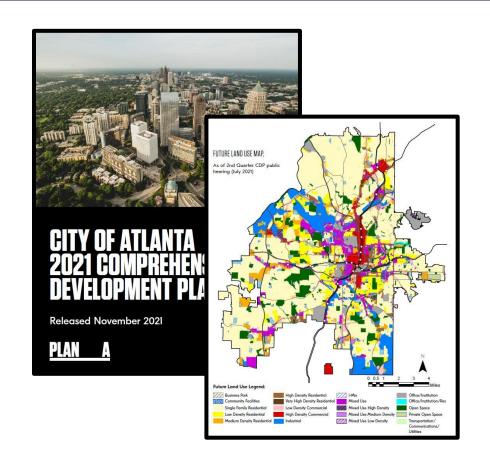
NEXT STEPS

Meeting Goal

To introduce the new code's Site Development standards. This will allow you to be familiar with the key updates before you review the draft document.

PROGRESS UPDATE

COMPREHENSIVE PLAN / ATL ZONING 2.0



The Plan

The Law

COMPREHENSIVE PLAN / ATL ZONING 2.0

BENEFITS OF COORDINATION

- A unified framework to guide growth
- Information sharing
- Public comment sharing



COMPREHENSIVE PLAN / ATL ZONING 2.0



ATL ZONING 2.0 MODULES

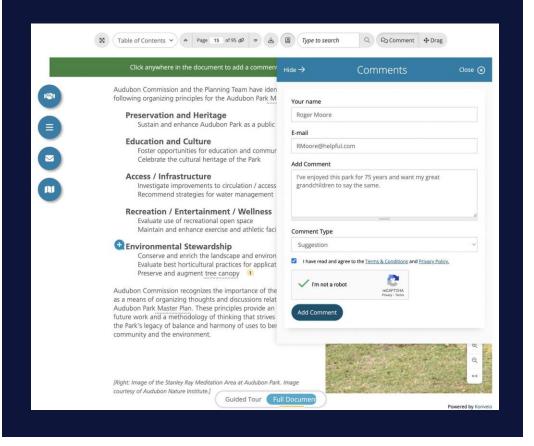
THREE MODULES

- Modules are similar types of zoning regulations
- These modules are...

DISCUSSION DRAFTS

- 85% drafts
- Intended for review, comment, and refinement

Konveio Discussion Draft Review www.atlzoning.com



ATL ZONING 2.0 MODULES



MODULE I: FORM & USE DISTRICTS

MAY 20, 2024 / JULY 9TH Q&A

- Form Districts
- Use Districts
- Use Definitions and Standards

EXISTING ZONING DISTRICT







MODULE II: DEVELOPMENT STANDARDS

TONIGHT / JANUARY 13TH Q&A

- Rules of Interpretation
- Development Bonuses (forthcoming)
- Blocks and Connectivity
- Streets and Streetscapes
- Multi-Modal Access and Parking
- Vehicle Access and Parking
- Transitions and Screening
- Fences and Walls
- Landscape Standards
- Signs (forthcoming)
- Outdoor Lighting



MODULE III: ADMINISTRATION

FEBRUARY 3, 2025 / MARCH 17TH Q&A

- Administration
 - Approval Processes
 - Nonconformities
 - Enforcement
- General Standards and Definitions



STANDARDS NOT IN ZONING

ENVIRONMENTAL REGULATIONS

- Tree protection
- Stormwater
- Soil erosion and sedimentation
- Flood protection
- Noise

BUILDING CODES

HOUSING CODE

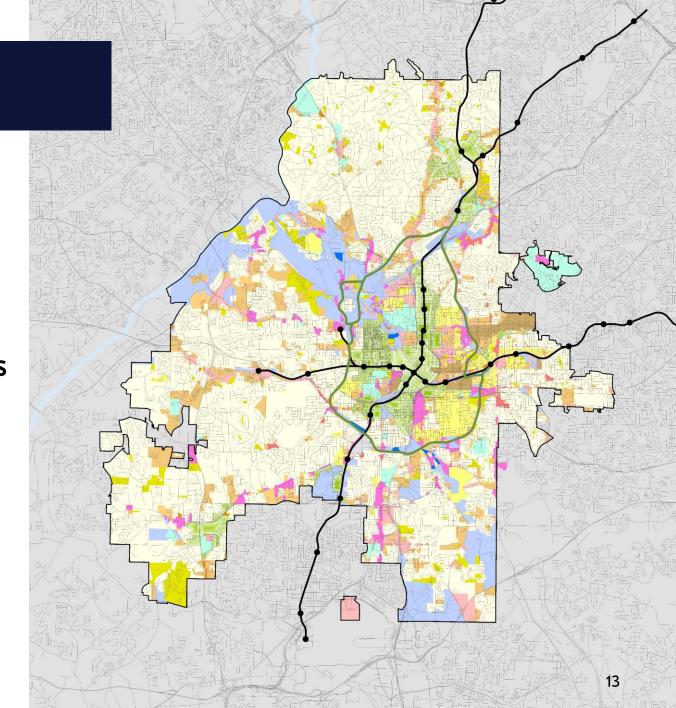


NEW OFFICIAL ZONING MAP

USE A 1-TO-1 CONVERSION

- Avoid rezoning any property
- Allow City plans, especially the comprehensive plan, to guide any future changes after the new code is adopted

Please see the revised conversion table for specific conversions from existing zoning districts to new Form Districts — Use Districts



DRAFT RULES OF INTERPRETATION

DISCUSSION DRAFT - FOR REVIEW AND COMMENT

OVERVIEW

PROVIDE CONSISTENT STANDARDS FOR KEY TERMS USED WHILE ADMINISTERING THE CODE

- Ch. 3. Rules for Form Districts
- Ch. 10. General Rules and Definitions

95%

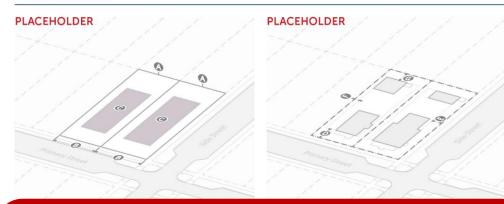
Clean-up or clarification



N2A NEIGHBORHOOD 2A

SEC. 2.3.4. **N2A** NEIGHBORHOOD 2A

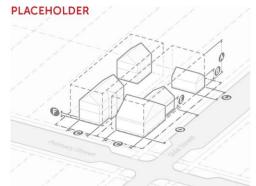
A. Lot Standards



1. Lot Size	Sec. XX.XX.
A Lot area (min)	7,500 sf
Lot width (min)	
Front access	50'
Side or rear access	35′
2. Density	Sec. XX.XX.
Dwelling units per lot (max)	1
FAR (NLA max)	0.55
3. Coverage	Sec. XX.XX.
Building coverage (max)	45%
♠ Lot coverage (max)	55%
4. Streetscape	Sec. XX.XX.
Amenity zone	Required
Pedestrian zone	Required

5. Building Setbacks	Sec. XX.XX.			
Street setback (min)				
Primary street	Existing range or 30'			
Side street	5'			
Side setback (min)				
One side	3'			
Cumulative	10′			
G Rear setback (min)				
Primary structure	10'			
Accessory structure	4'			
6. Parking Location	Sec. XX.XX.			
Front yard	Driveway only Driveway only			
Side street yard				
Side / rear yard	Allowed			

B. Building Standards





1. Massing	Sec. XX.XX.
A Building height (max stories/feet)	
Primary structure	2.5 stories / 35
Accessory structure	2 stories / 25'
Side wall height (max)	28'
Building width (max)	
Primary street	50'
Side street	80'
2. Ground Story	Sec. XX.XX.
(a) Ground story height (min)	9'
Ground story elevation (min/max)	0' / 4'

3. Windows and Doors	Sec. XX.XX.		
G Ground story glazing (min)			
Primary street	20%		
Side street	15%		
Upper story glazing (min)	10%		
Blank wall width (max)	20'		
Street-facing entry	Required		
4. Fences and Walls	Sec. XX.XX.		
Front yard	Type 1		
Side street yard	Type 2		
Side / rear yard	Type 3		

Key terms found in Ch. 3 or Ch. 10

DIVISION 3.10. ACTIVATION

Sec. 3.10.1. Active Depth

The horizontal depth of a building that must contain active uses.

A. Intent

To help minimize the impact of inactive spaces on the public realm and to promote a safe, comfortable, engaging, and attractive build environment.

B. Applicability

- Active depth requirements apply to all portions of a building used to meet the minimum build-to width requirement. See Sec. XX. Build-To Width.
- 2. Active depth requirements apply to all stories on primary and storefront streets.
- 3. Active depth requirements only apply to the ground story on side streets.
- 4. Active depth requirements do not apply to the following:
 - a. Lots with 1 dwelling unit.
 - b. Along side streets for townhouse developments.

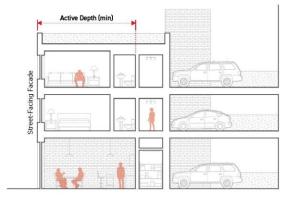
C. Standards

- Applicable portions of a building must provide the minimum active depth required by the Form
 District
- 2. No more than 20% of the floor area of the required active depth can be used for inactive uses such as storage, hallways, stairwells, elevators, and equipment rooms.
- 3. Vehicle parking spaces and motor vehicle use areas are not allowed in any portion of the required active depth.

D. Measurement

Active depth is measured from the street-facing facade inward to the interior of the building.

Definition



E. Relief

- A reduction of up to 10% of the active depth requirement may be requested in accordance with Sec. XX. Administrative Adjustment.
- 2. A reduction beyond 10% may be requested in accordance with Sec. XX. Variance.

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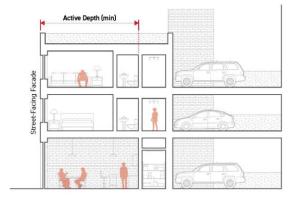
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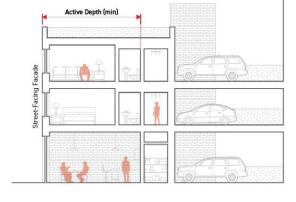
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When the standards apply



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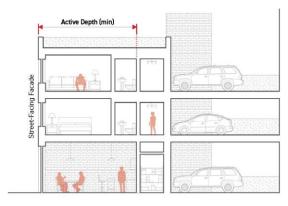
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The standards

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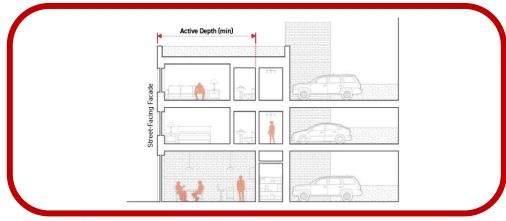
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How the standards are measured

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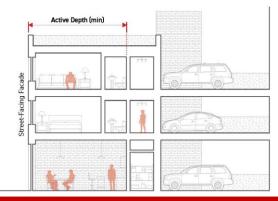
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Relief options, as applicable:

- Administrative; or
- Board of Zoning Appeals (BZA)

OVERVIEW OF UPDATES

UPDATE SOME STANDARDS TO IMPROVE OUTCOMES

- Streetscapes
- Storefront streets
- Transitions



STREETSCAPES

HIGHLIGHTS

- Keep requirement to replace and widen streetscapes with redevelopment
- Coordinate terms
 - Pedestrian zone (for walking)
 - Amenity zone (for trees, bike racks, bus shelters, etc.)
- Consolidate widths
 - When existing standards have <2 ft. difference, use wider standard



STREETSCAPES

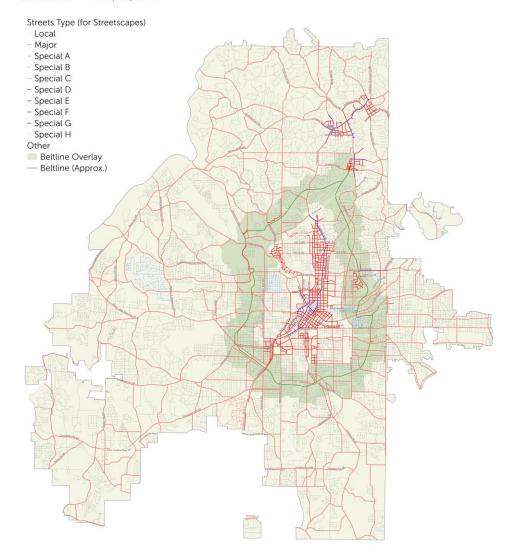
HIGHLIGHTS

- Create variable standards
 - Vary by Form District and streetscape classification (not functional classification)
 - Local, major
- Create uniform standards for key streets
 - Do not vary
 - Special A through Special H
 - Includes historic district standards, as needed

ATL Zoning 2.0 Street Type Map



DRAFT - 12/4/24

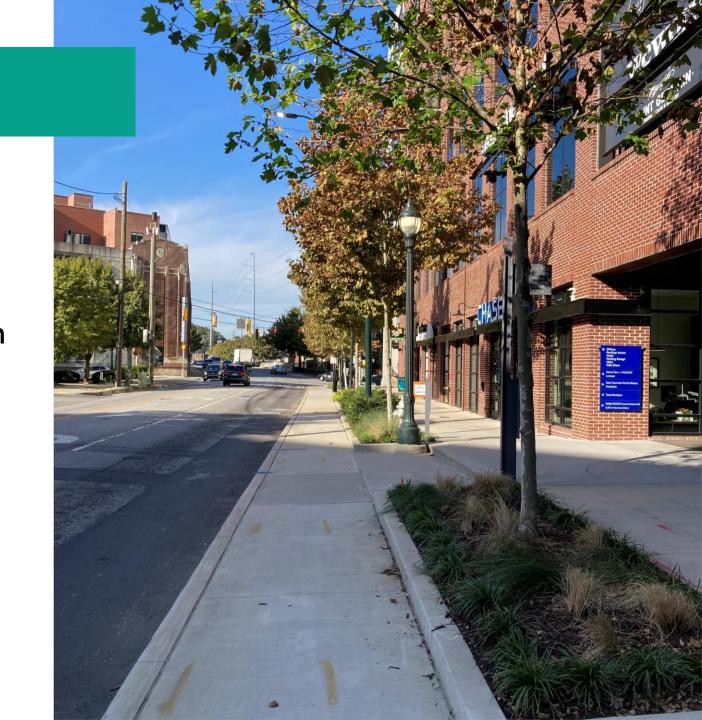




STREETSCAPES

HIGHLIGHTS

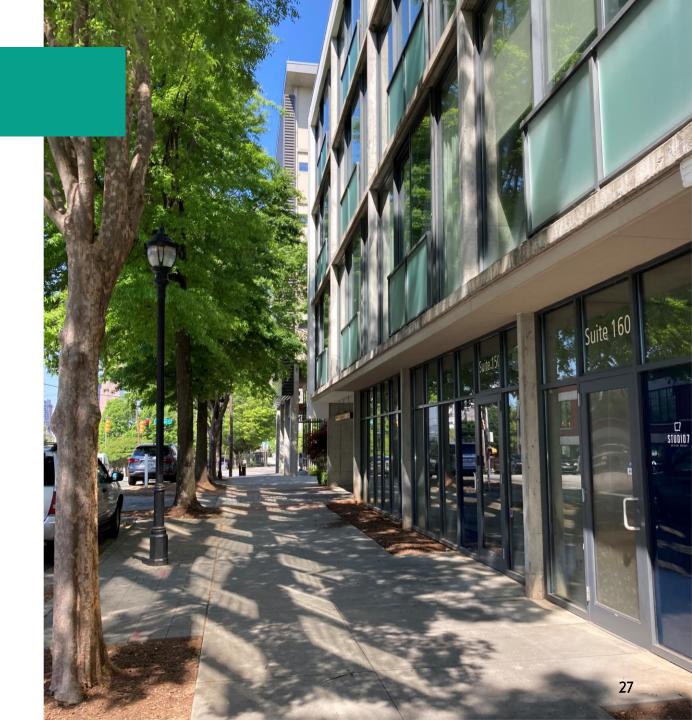
- Keep streetscapes optional in existing R1-R3 districts
- Increase the amenity zone width in existing R4-R5 areas (from 2 ft. to 3 ft.)
- Require streetscapes to conform with official City projects
- Keep required bus stop upgrades for developments >1 acre



STOREFRONT STREETS

HIGHLIGHTS

- Require large buildings to provide ground story "retail ready" space in some locations
 - Form Districts provide specifics
- Allow ground story residential uses on storefront streets



STOREFRONT STREETS

DEFINE TWO TYPES

- Mapped
- Unmapped (corner stores, small commercial nodes, etc.)

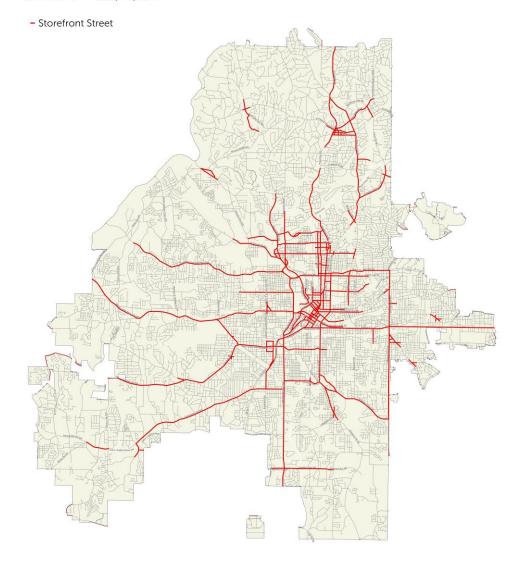




ATL Zoning 2.0 **Storefront Streets**



DRAFT - 12/4/24





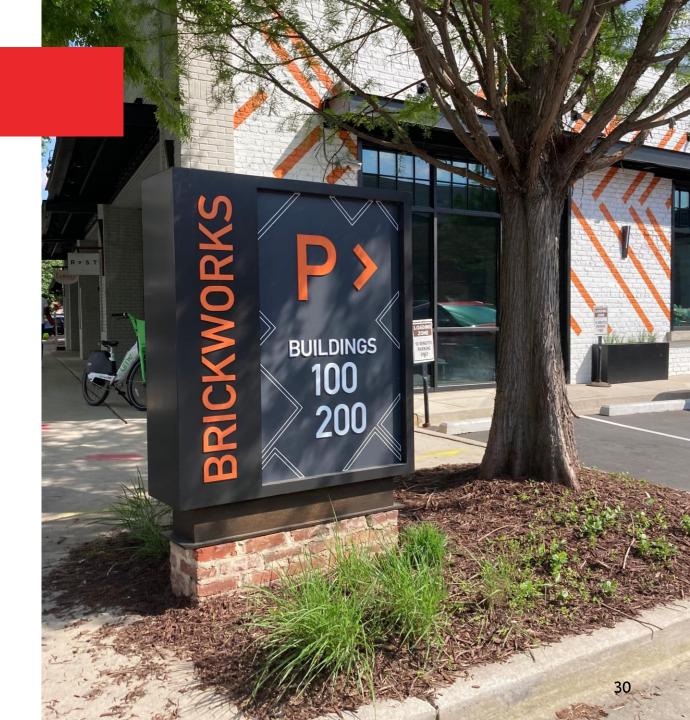
DRAFT DEVELOPMENT STANDARDS

DISCUSSION DRAFT - FOR REVIEW AND COMMENT

OVERVIEW

FOCUS ON STANDARDS FOR THE LAYOUT AND DESIGN OF SITES AND ACCESSORY STRUCTURES

• Ch. 8. Site Development



OVERVIEW

CLARIFY WHEN STANDARDS DO AND DO NOT APPLY (PROJECT ACTIVITIES)

- New construction
- Addition
- Site modifications
- Facade modification
- Change of use
- Renovation
- Maintenance and repair

Development Standards	New Construction	Addition	Site Modification	Facade Modification	Change of Use	Renovation	Maintenance and Repair	
Development Bonuses								
Affordable Housing	Sec. XX.	•	•	0	0	•	•	0
Open Space	Sec. XX.	•	•	•	0	•	•	0
Site Access and Parking								
Blocks and Connectivity	Sec. XX.	•	0	0	0	0	0	0
Vehicle Access	Sec. XX.	•	0	•	0	0	0	0
Pedestrian Access	Sec. XX.	•	•	•	0	0	0	0
Vehicle Parking	Sec. XX.	•	•	•	0	•	0	0
Vehicle Parking Design	Sec. XX.	•	•	•	0	•	0	0
Vehicle Use Areas	Sec. XX.	•	•	•	0	•	0	0
Bicycle Parking	Sec. XX.	•	•	•	0	•	0	0
Transitions and Screening								
Transitions	Sec. XX.	•	•	•	0	•	0	0
Frontage Screening	Sec. XX.	•	•	•	0	•	0	0
Site Element Screening	Sec. XX.	•	•	•	0	•	0	0
Fences and Walls	Sec. XX.	•	0	•	0		0	0
Retaining Walls	Sec. XX.	•	0	•	0	•	0	0
Plants and Plant Material	Sec. XX.		•	•	0	0	0	0
Signs	Div. XX.	•	•	0	•	•	•	0
Lighting	Div. XX.	•	0	•	0	0	0	0
	KEY:	= Star	ndards ge	nerally a	pply O	= Standa	rds do n	ot apply

KEY: ■ = Standards generally apply O = Standards do not apply

Project Activity

BLOCKS AND CONNECTIVITY

HIGHLIGHTS

- Keep requirement for new blocks in large developments
- Keep requirement for connections to adjacent large developments
- Require new streets, whether public or private, to be treated like a public street
 - Streetscapes
 - Building orientation

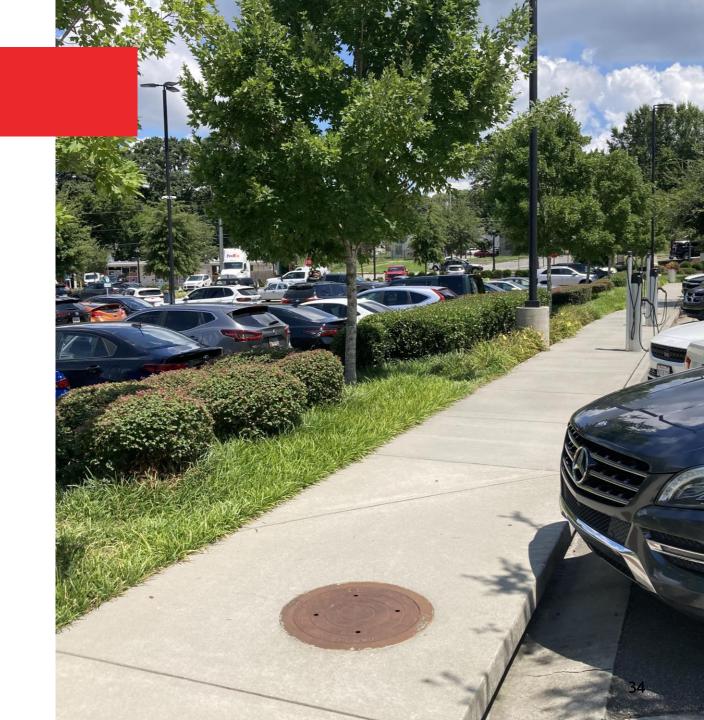




VEHICULAR PARKING

HIGHLIGHTS

- Update parking ratios
- Decouple parking requirements from zoning districts
- Keep parking exception for buildings built before 1965
- Provide context-based parking requirements



VEHICULAR PARKING

PARKING ZONE 1 (PZ 1)

- No parking minimums
- Parking maximums

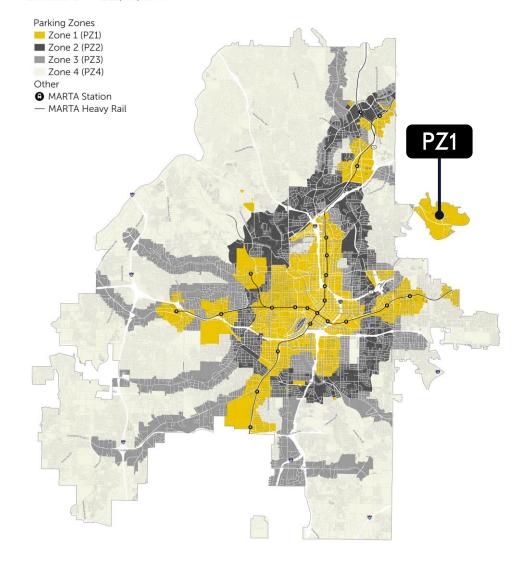
MAPPING

- Existing districts and overlays with no parking minimums
- Existing high-capacity transit allowance (1/2-mile <u>walking distance</u>)
- Edge adjustments

ATL Zoning 2.0 Parking Zones



DRAFT - 12/4/24





VEHICULAR PARKING

PARKING ZONE 2 (PZ 2)

- No parking minimums, except lounges, nightclubs, bars, and party houses
- Parking maximums

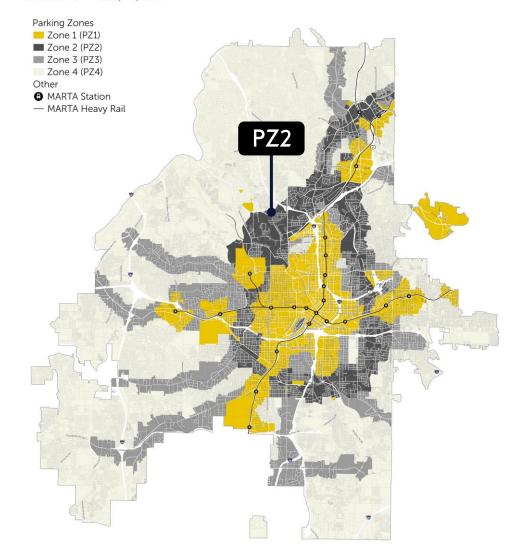
MAPPING

- Beltline Overlay, Buckhead Parking Overlay
- Edge adjustments

ATL Zoning 2.0 Parking Zones



DRAFT - 12/4/24





VEHICULAR PARKING

PARKING ZONE 3 (PZ 3)

- Reduced minimums
- No parking maximums

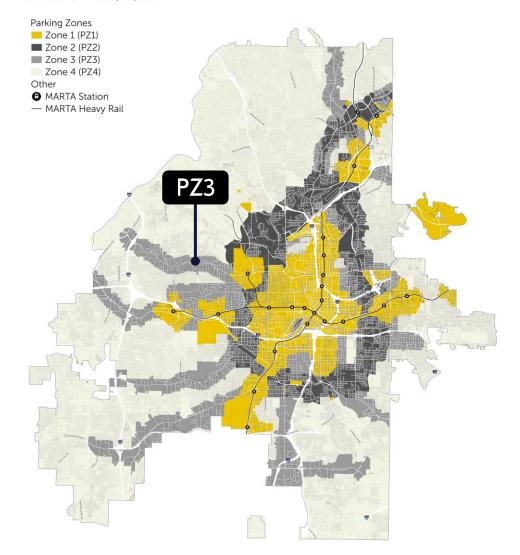
MAPPING

- 10-minute walk of existing/proposed major bus corridors
- Edge adjustments

ATL Zoning 2.0 Parking Zones



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VEHICULAR PARKING

PARKING ZONE 4 (PZ 4)

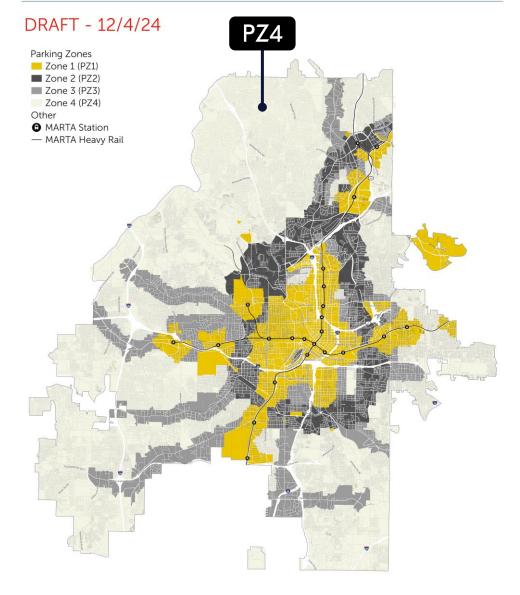
- Standard minimums
- No parking maximums

MAPPING

• Everywhere that's not PZ1, PZ2, or PZ3

ATL Zoning 2.0 Parking Zones







VEHICULAR PARKING DESIGN

HIGHLIGHTS

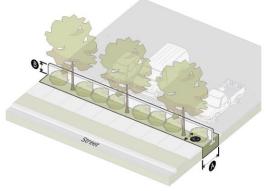
- Require parking lots along the street to provide either
 - A screening fence + narrower landscaped screen; or
 - No screening fence + wider landscaped screen

FRONTAGE SCREEN - LOW 1

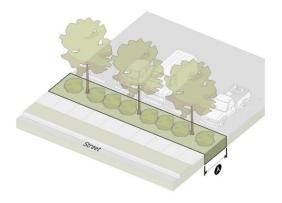
Narrow landscape screening with a wall or fence intended for screening low impact vehicle use areas.



Moderate depth landscape buffer with no wall or fence intended for screening low impact vehicle use areas.







SC	CREENING AREA	
A	Screening area depth (min)	12'
	Canopy trees (min per 50')	2
	Screening plants (min per 50')	12
FE	NCES AND WALLS	
	Not required	

12/4/2024

BICYCLE PARKING

REMOVE CAP ON THE NUMBER OF SPACES REQUIRED PER BUILDING

 Currently, large buildings are capped at 50 bicycle parking spaces

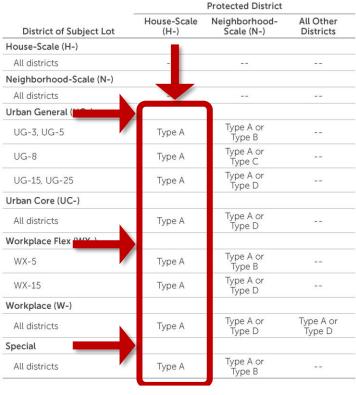


TRANSITIONS

- Combine existing transitional yard and height plane standards into predefined "transitions"
- Increase transition requirements in some situations but decrease them in others
 - Especially within the same Form District, such as a small corner store within a Neighborhood-Scale district



g. Transitions are required as specified in the following table:



Required Transition

Note

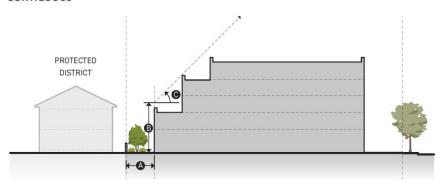
Transition Type names are different than included in the (older) draft Module I.

2. Transition Types

Contiguous vs. noncontiguous

TRANSITION TYPE A

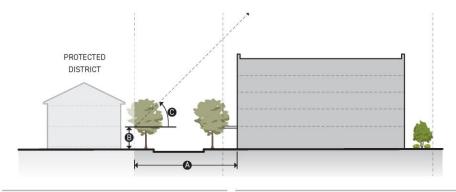
CONTIGUOUS



TRANSITION YARD		TRANSITION HEIGHT		
Transition screening	Medium	THP height (min)	35'	
A Building setback (min)	20'	⊙ THP angle	45°	

TRANSITION TYPE A

NONCONTIGUOUS

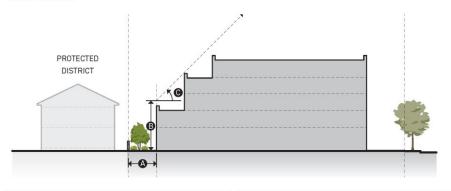


TRANSITION YARD		TRANSITION HEIGHT		
Transition screening	None	B THP height (min)	15'	
Building setback (min)	20'		45°	

2. Transition Types

TRANSITION TYPE A

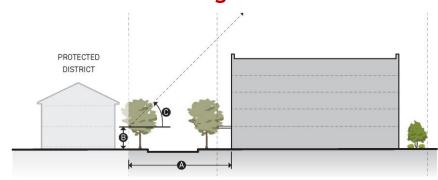
CONTIGUOUS



TRANSITION YARD	
Transition screening	Medium
A Building setback (min)	20

TF	ANSITION HEIGHT	
B	THP height (min)	35'
0	THP angle	45°





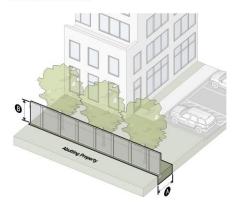
TRANSITION YARD TRANSITION HEIG	
None	THP height (min)
20'	⑥ THP angle
	10000

b. Medium Transition Screens

A required "medium" transition screen must meet the standards of one of the following options:

TRANSITION SCREEN - MEDIUM 1

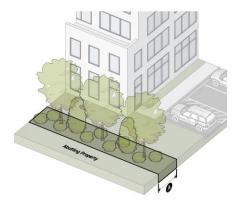
Moderate depth landscape screening with a wall or fence intended for screening medium impact transitions and uses.



REENING AREA	
Screening area depth (min)	10'
Canopy trees (min per 50')	3
NCES AND WALLS	
Height (min)	6'
Opacity (min)	90%
Setback from lot line (min)	0,
	Screening area depth (min) Canopy trees (min per 50') NCES AND WALLS Height (min) Opacity (min)

TRANSITION SCREEN - MEDIUM 2

Deeper landscape buffer with no wall or fence intended for screening medium impact transitions and uses.



SCREENING AREA		
A Screening area depth (min)	20'	
Canopy trees (min per 50')	3	
Understory trees (min per 50')	2	
Screening plants (min per 50')	16	
FENCES AND WALLS		
Not required		

With fence or wall vs. without fence of wall

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15′ 45°

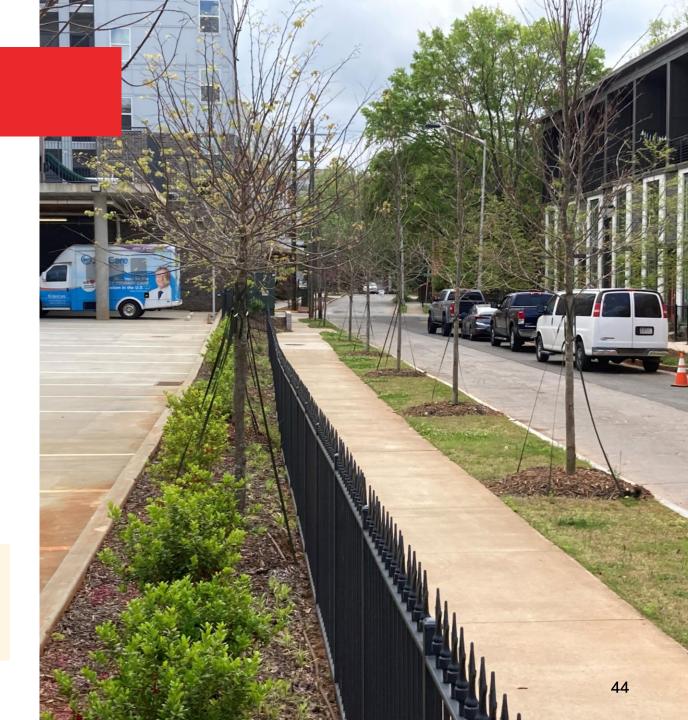
FRONTAGE SCREENING

HIGHLIGHTS

- Reference parking lot landscaping standards in Tree Protection Ordinance (TPO)
- Increase landscape strip between parking lots and the street to 6 ft. to match TPO

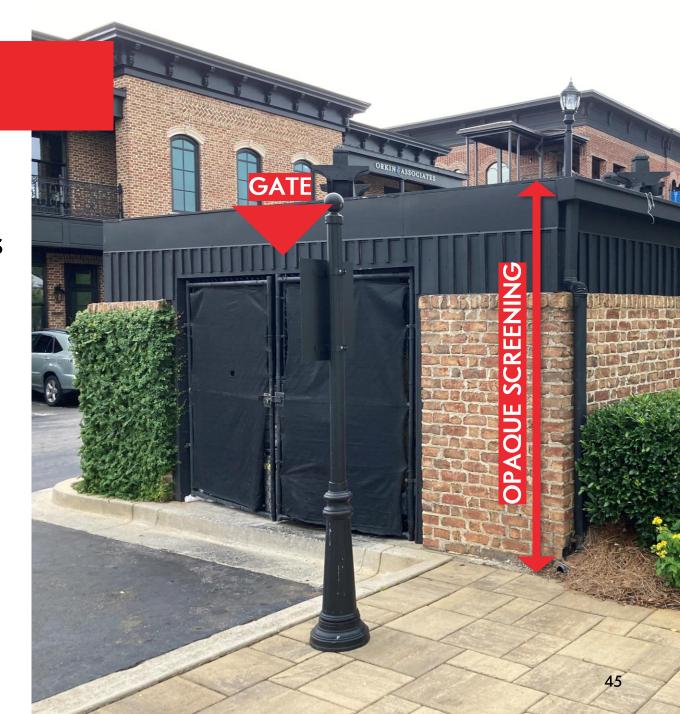
Reminder

Most Form Districts do not allow new parking in front of buildings. See Frontage Screening.



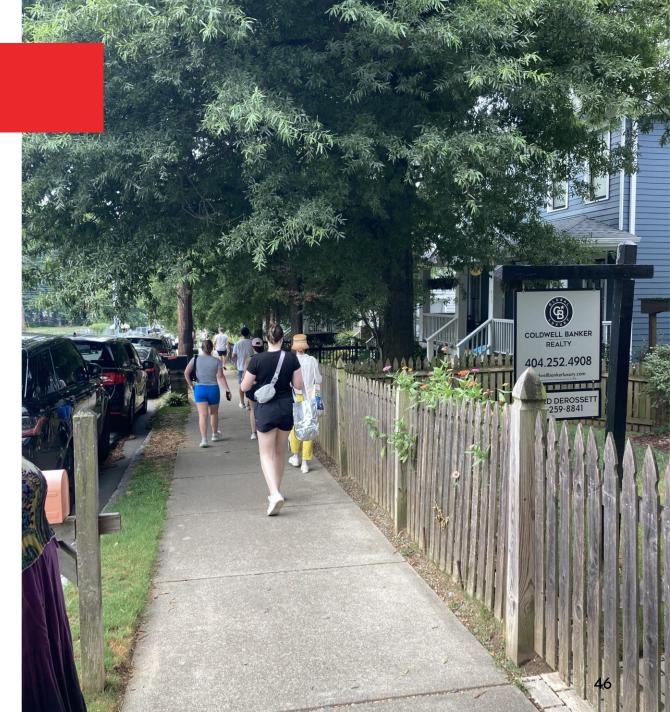
SITE ELEMENT SCREENS

- Create citywide screening standards for:
 - Dumpsters
 - Loading docks
 - Mechanical features
 - Certain uses (see Ch. 4 Uses)



FENCES AND WALLS

- Maintain existing fence and wall standards, except
 - Standardize max. fence height along a street from 42-48" to a standard 42" (3.5')
 - Allow higher fence in side street yard (i.e., existing half-depth front yard) if it's set back



Sec. XX.XX.

NEIGHBORHOOD-SCALE DISTRICTS

N6B NEIGHBORHOOD 6B

B. Building Standards



1. Massing	Sec. XX.XX.
A Building height (max stories/feet)	4 stories / 52
Building width (max)	100'
2. Activation	Sec. XX.XX.
Active depth (min)	
Primary street	20′
Side street	10'
3. Ground Story	Sec. XX.XX.
Ground story height (min)	9′
Ground story elevation (min/max)	0' / 4'



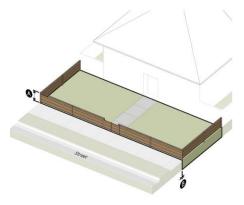
4. Windows and Doors

Ground story glazing (min)

Primary street	30	0%
Side street	25	5%
G Upper story glazing (min)	20	0%
Blank wall width (max)	2	0'
Street-facing entry	Required	
5. Fences and Walls	Sec. XX.XX.	
	Res.	Nonres
Front yard	Type 1	Type 4
Side street yard	Type 2	Type 4
	Type 3	Type 5

FENCE TYPE A3

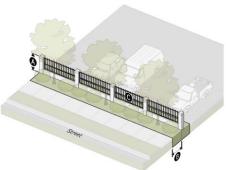
Intended for front and side yards where the need for natural surveillance and visual interest is balanced with the need for separation between private ground floor uses and sidewalks.



DI	MENSIONAL STANDARDS	
A	Height (max)	3.5
₿	Setback from lot line (min)	0,

FENCE TYPE A4

Intended for front and side yards where the need for natural surveillance and visual interest along the public realm is balanced with the need for security between private uses and the public realm.



DIMENSIONAL STANDARDS		
A	Height (max)	8'
В	Setback from lot line (min)	3'
0	Opacity above 3' in height (min)	50%

Note

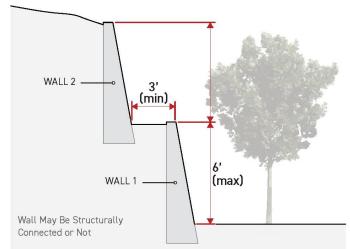
Fence Type names are different than included in the (older) draft Module I.

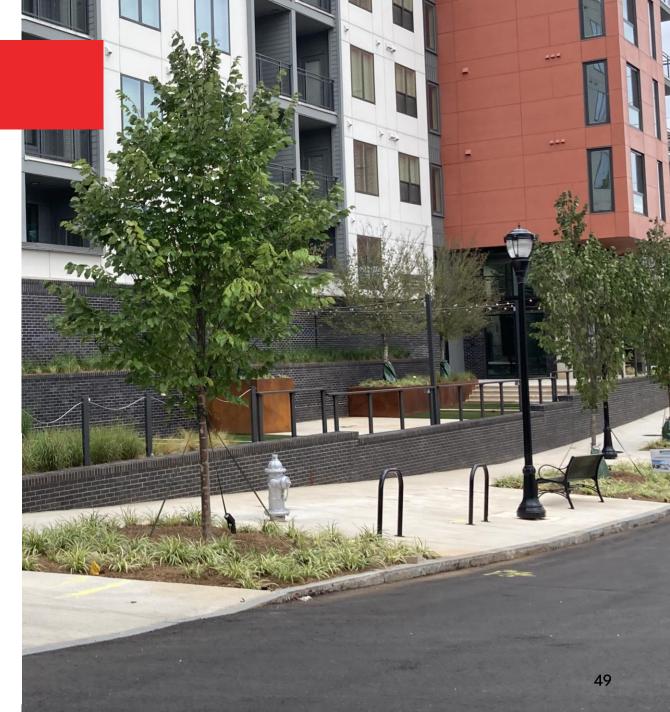
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RETAINING WALLS

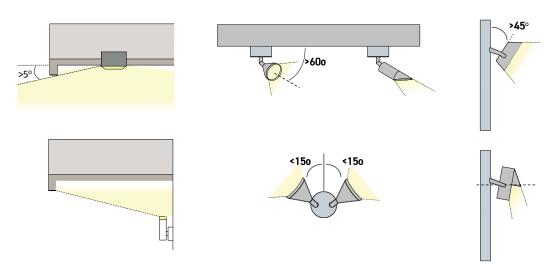
- Move standards from other parts of the City Code to zoning
- Only allow tall retaining walls in a front or side street yard if terraced and landscaped

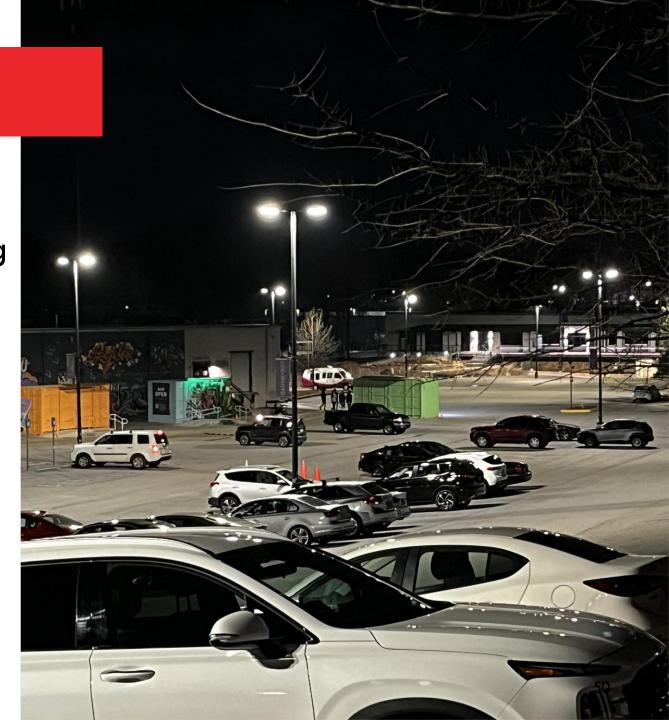




OUTDOOR LIGHTING

- Create uniform standards for parking lots and other uses
- Focus on fixture types and off-site impacts of light





QUESTIONS AND ANSWERS

10 minutes

FOLLOW-UP Q&A SESSION

January 13th via Zoom

Sign up at <u>www.atlzoning.com</u>

NEXT STEPS

DISCUSSION DRAFT REVIEW

SCHEDULED MEETINGS

- Module II: Q&A Session 1/13/2025
- Module III: Administration 2/3/2025
- Module III: Q&A Session 3/17/2025

UNSCHEDULED MEETINGS

- Focused meetings, as needed
- Early 2025 revised discussion draft and zoning map meetings



STAY IN TOUCH

WEBSITE: WWW.ATLZONING.COM

HOTLINE: 404-546-0116

E-MAIL: ATLZONING2@ATLANTAGA.GOV

RECORDINGS AVAILABLE ON YOUTUBE 🔼

 Search "Atlanta Department of City Planning" for access Questions for January 13th?

Please feel free to email questions in advance

FOLLOW-UP Q&A SESSION

JANUARY 13TH VIA ZOOM

SIGN UP IN-PERSON OR AT <u>WWW.ATLZONING.COM</u>

CODE DRAFTS FOR REVIEW & FEEDBACK



Konveio Discussion Draft Review www.atlzoning.com

